



Control Systems Laboratory
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On Attitude Dynamics and Control of Legged Robots Using Tail-Like Systems

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ECCOMAS - THEMATIC CONFERENCE ON MULTIBODY DYNAMICS
Barcelona, June 29 – July 2, 2015

Overview

- Motivation
- Tails in legged animals and robots
- Modeling and dynamics
- Angular momentum conservation
- Holonomy and Integrality
- Body attitude control with tails and reaction wheels
- Simulation experiments varying key design parameters
- Motor selection
- Conclusions
- Future work

Motivation

- Legged robots are highly **underactuated hybrid systems**.
- Their gaits include **stance** and **aerial phases**.
- Difficult tasks require **precise control** of the **body attitude**.
- Leg motions cause **changes** in system **angular momentum**.
- **Control the body attitude** by counteracting these changes.
- **Dedicated appendages** with large inertia **can be used**.
- We focus on **attitude** dynamics and control in **aerial phases**.

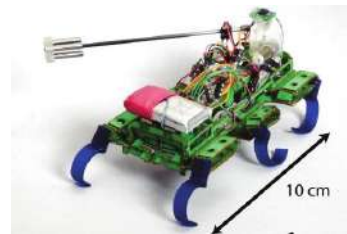
Learning from Biology

- Many legged animals have long **tails** which **aid in balance** and maneuverability at high speeds.
- Tail motion is effective for **adjustments to unexpected perturbations** when the legs are otherwise occupied.

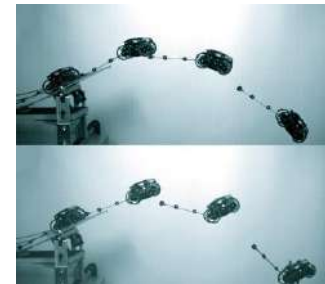


Legged Robots with Tails

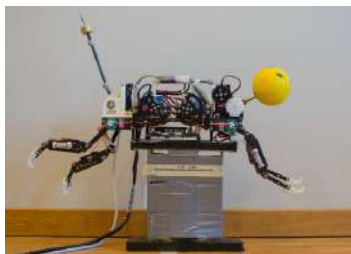
- A **minority** of the existing legged robots **include appendages** for angular momentum management, such as tails, or reaction wheels.



TAYLRoACH, Univ. of California, Berkeley



Tailbot, University of California, Berkeley



Cheetah-Cub EPFL



Penn Jerboa, Upenn

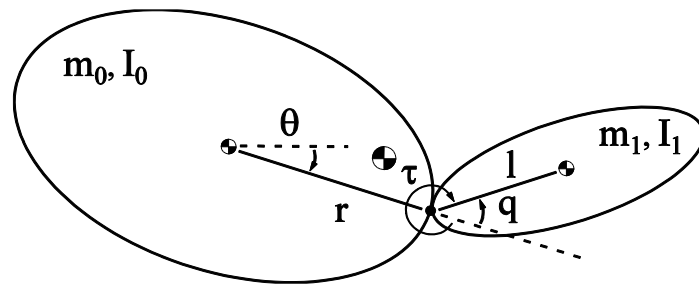
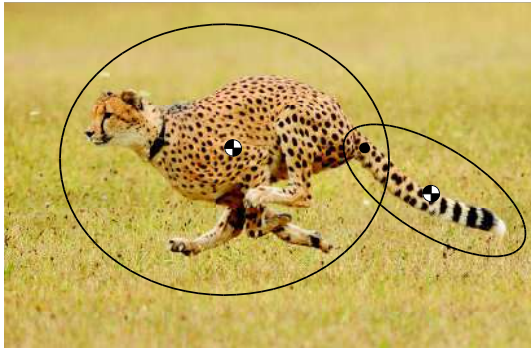


XRL, Upenn



FlipBot, University of Cape Town

Dynamic model in Aerial Phase



- We use **the simplest dynamic model** possible.
- **Equations of Motion** (reduced to the system CoM frame).
- System **effective mass**: $\mu = (m_1 m_2) / (m_1 + m_2)$

$$(I_0 + I_1 + \mu(l^2 + r^2 + 2rl \cos q))\ddot{\theta} + (I_1 + \mu(l^2 + rl \cos q))\ddot{q} - \mu rl \sin q \dot{q}^2 - 2\mu rl \sin q \dot{q} \dot{\theta} = 0$$

$$(I_1 + \mu l^2 + \mu rl \cos q)\ddot{\theta} + (I_1 + \mu l^2)\ddot{q} + \mu rl \sin q \dot{\theta}^2 = \tau$$

Angular Momentum (1)

- The body angle ϑ does not appear in the Lagrangian L .
- It is a *cyclic or ignorable* coordinate.
- The EoM can be written without ϑ .
- The tail angle q is a *palpable or positional* coordinate for the general case.
- The *generalized momentum* associated to ϑ is conserved.
- The *conservation of angular momentum* equation about the system CoM (h_0 is the initial angular momentum) is:

$$\partial L / \partial \dot{\vartheta} =$$

Angular Momentum (2)

- An *integral of motion* exists.
- One of the EoM can be replaced with the first order conservation equation, giving a set of a second-order and a first-order differential equations.
- Can we integrate the conservation equation once more?
- This would yield an analytical expression between the body angle ϑ and the hinge angle q .

Conservation Equation: A Dynamic Constraint

- A **constraint** is *dynamic* if it is a consequence of the EoM, and not externally imposed.
- Angular momentum conservation is a dynamic constraint.
- A dynamic constraint can be:
 - *integrable/ holonomic* (geometric constraint), or
 - *nonintegrable/ nonholonomic* (constraint on velocities).
- The **two-body system** is often **incorrectly considered nonholonomic** for every case.
- We show that the system **holonomy depends** on the **geometry** and the **initial angular momentum**.

Integrability of the Constraint

- First, we write the conservation of angular momentum as an *acatastatic Pfaffian constraint*:

$$(I_0 + I_1 + \mu(l^2 + r^2 + 2rl \cos q))d\theta + (I_1 + \mu(l^2 + rl \cos q))dq = h_0 dt \quad \text{or} \quad P(q)d\theta + Q(q)dq + Rdt = 0$$

- The necessary and sufficient **condition** for **integrability** is:

$$I = P\left(\frac{\partial Q}{\partial t} - \frac{\partial R}{\partial q}\right) + Q\left(\frac{\partial R}{\partial \theta} - \frac{\partial P}{\partial t}\right) + R\left(\frac{\partial P}{\partial q} - \frac{\partial Q}{\partial \theta}\right) = 0 \quad \text{or} \quad h_0 r l \sin q = 0$$

- Nonintegrable** only when $r, l \neq 0$ and $h_0 \neq 0$ at the same time, or:

Integrability of the Constraint

- **Nonintegrable** only when a tail is hinged at distance r from the body CoM and **init. ang. momentum is nonzero**.
- In other words:
 - For zero initial angular momentum,
 - **Always integrable**, independent of the hinge position.
 - For nonzero initial angular momentum,
 - **Integrable** only if the tail is hinged at the body CoM or if the appendage is a **reaction wheel**.

Integrable Cases

- Zero initial ang. Momentum (same for **tails and wheels**):

$$\theta = \theta_0 - \frac{1}{2}(q - q_0) - \frac{A}{C} \tan^{-1}\left(\frac{B}{C} \tan \frac{q}{2}\right) + \frac{A}{C} \tan^{-1}\left(\frac{B}{C} \tan \frac{q_0}{2}\right)$$

$$A = I_1 + \mu l^2 - I_0 - \mu r^2, \quad B = I_0 + I_1 + \mu(l-r)^2$$

$$C = \sqrt{(I_0 + I_1 + \mu l^2 + \mu r^2)^2 - (2\mu r l)^2}$$

- Nonzero initial angular momentum:

- **Tail** hinged at the body CoM:

$$(I_0 + I_1 + \mu l^2)(\theta - \theta_0) + (I_1 + \mu l^2)(q - q_0) = h_0(t - t_0)$$

- **Reaction Wheel** at distance r from the body CoM:

$$(I_0 + I_1 + \mu r^2)(\theta - \theta_0) + I_1(q - q_0) = h_0(t - t_0)$$

EoM for Different Geometries

When both coordinates are ignorable the inertia matrix becomes independent of the shape variable q , the constraint is integrable, the EoM can be written decoupled, and analytical solutions can be derived.

	<p>General case: 2-body free floating system θ: ignorable, q: palpable</p> $(I_0 + \mu r^2 + I_1 + \mu l^2 + 2\mu r l \cos q)\ddot{\theta} + (I_1 + \mu l^2 + \mu r l \cos q)\ddot{q} - \mu r l \sin q(\dot{q}^2 + 2\dot{q}\dot{\theta}) = 0$ $(I_1 + \mu l^2 + \mu r l \cos q)\ddot{\theta} + (I_1 + \mu l^2)\ddot{q} + \mu r l \sin q \dot{\theta}^2 = \tau$
	<p>Tail hinged at distance r from body CoM ($I_1=0$) θ: ignorable, q: palpable</p> $(I_0 + \mu r^2 + \mu l^2 + 2\mu r l \cos q)\ddot{\theta} + (\mu l^2 + \mu r l \cos q)\ddot{q} - \mu r l \sin q(\dot{q}^2 + 2\dot{q}\dot{\theta}) = 0$ $(\mu l^2 + \mu r l \cos q)\ddot{\theta} + \mu l^2 \ddot{q} + \mu r l \sin q \dot{\theta}^2 = \tau$
	<p>Tail hinged at body CoM ($I_1=0, r=0$) θ: ignorable, q: ignorable</p> $I_0 \ddot{\theta} = -\tau$ $\frac{I_0 \mu l^2}{I_0 + \mu l^2} \ddot{q} = \tau$
	<p>Reaction wheel hinged at distance r from body CoM ($l=0$) θ: ignorable, q: ignorable</p> $(I_0 + \mu r^2)\ddot{\theta} = -\tau$ $\frac{I_1(I_0 + \mu r^2)}{I_0 + I_1 + \mu r^2} \ddot{q} = \tau$
	<p>Reaction wheel hinged at body CoM - "Elroy's Beanie", [12], ($l=r=0$) θ: ignorable, q: ignorable</p> $I_0 \ddot{\theta} = -\tau$ $\frac{I_1 I_0}{I_0 + I_1} \ddot{q} = \tau$

Design Principles – Tail Mass Selection

General Principles

- **Tail mass selection determines** the maximum **body maneuver $\Delta\vartheta$** that can be performed for **zero initial ang. momentum**.
- **The torque provided by the tail determines** the maneuver **duration** – the higher the torque, the faster the maneuver.

Tail Mass Selection

- **Full rotation** about the hinge is **forbidden** $\rightarrow q$ bounded.
- Which **tail mass permits** a **maneuver $\Delta\vartheta$** when zero initial angular momentum is considered?

$$(I_0 + \mu l^2)\Delta\theta + \mu l^2\Delta q = 0 \Rightarrow m_1 = \frac{-\Delta\theta I_0 m_0}{(\Delta\theta + \Delta q)l^2 m_0 + \Delta\theta I_0}$$

Control of the Unactuated Body Angle ϑ

- Eliminating \ddot{q} from the 2nd EoM, yields a **single equation**:

$$D^*(q)\ddot{\theta} + C^*(q, \dot{q}, \dot{\theta}) = \tau$$

- A **model-based controller** is used for ϑ , achieving $\ddot{\theta} = \ddot{\theta}_{des}$

$$\tau = D^*(q)(\ddot{\theta}_d + k_v \dot{e}_\theta + k_p e_\theta) + C^*(q, \dot{q}, \dot{\theta})$$

- A **quintic polynomial** is used for **trajectory planning**:

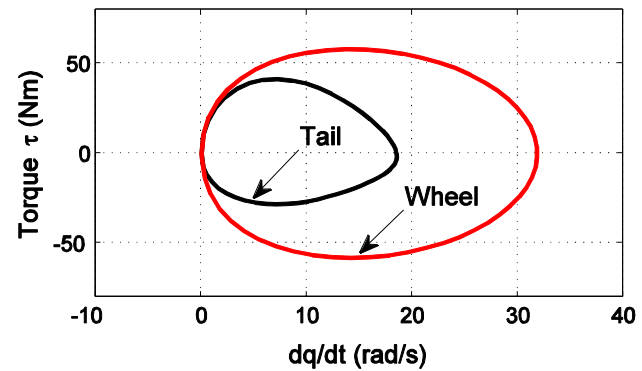
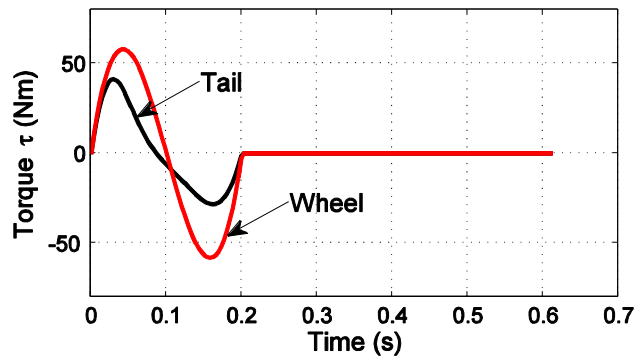
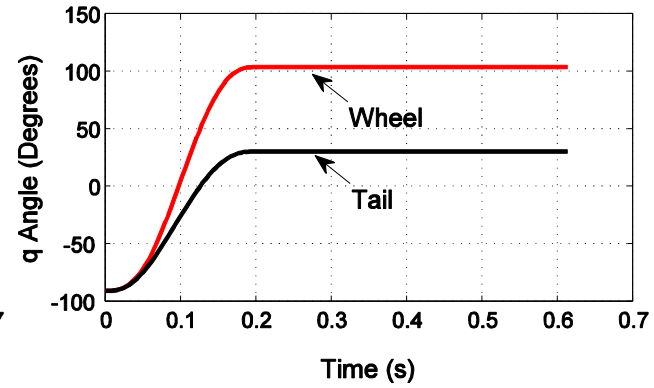
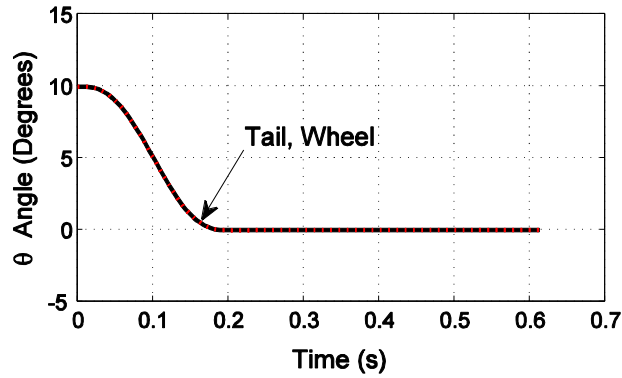
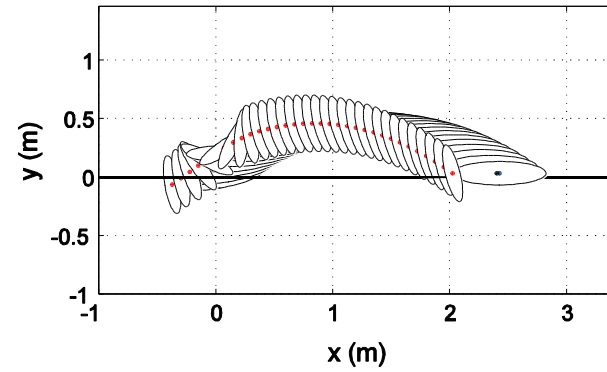
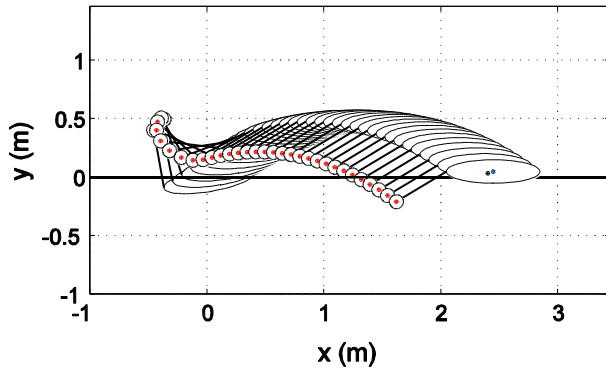
$$\theta_{des}(t) = a_0 + a_1 t + a_2 t^2 + a_3 t^3 + a_4 t^4 + a_5 t^5$$

Tail – Reaction Wheel Comparison

- **Tail and wheel** with **equal Mol** about the hinge.
- **Body**: $m_0=40\text{kg}$, $I_0=2\text{kgm}^2$, performing a maneuver $\Delta\vartheta=10^\circ$ in $\Delta t=0.2\text{s}$, with appendages hinged at distance $r=0.4\text{m}$ from the body CoM.
- **Tail**: $m_1=0.5\text{kg}$, $l=0.5\text{m}$, $I_1=0$.
- **Wheel**: $m_1=2\text{kg}$, $I_1=m\rho^2$, $\rho=0.25\text{m}$.

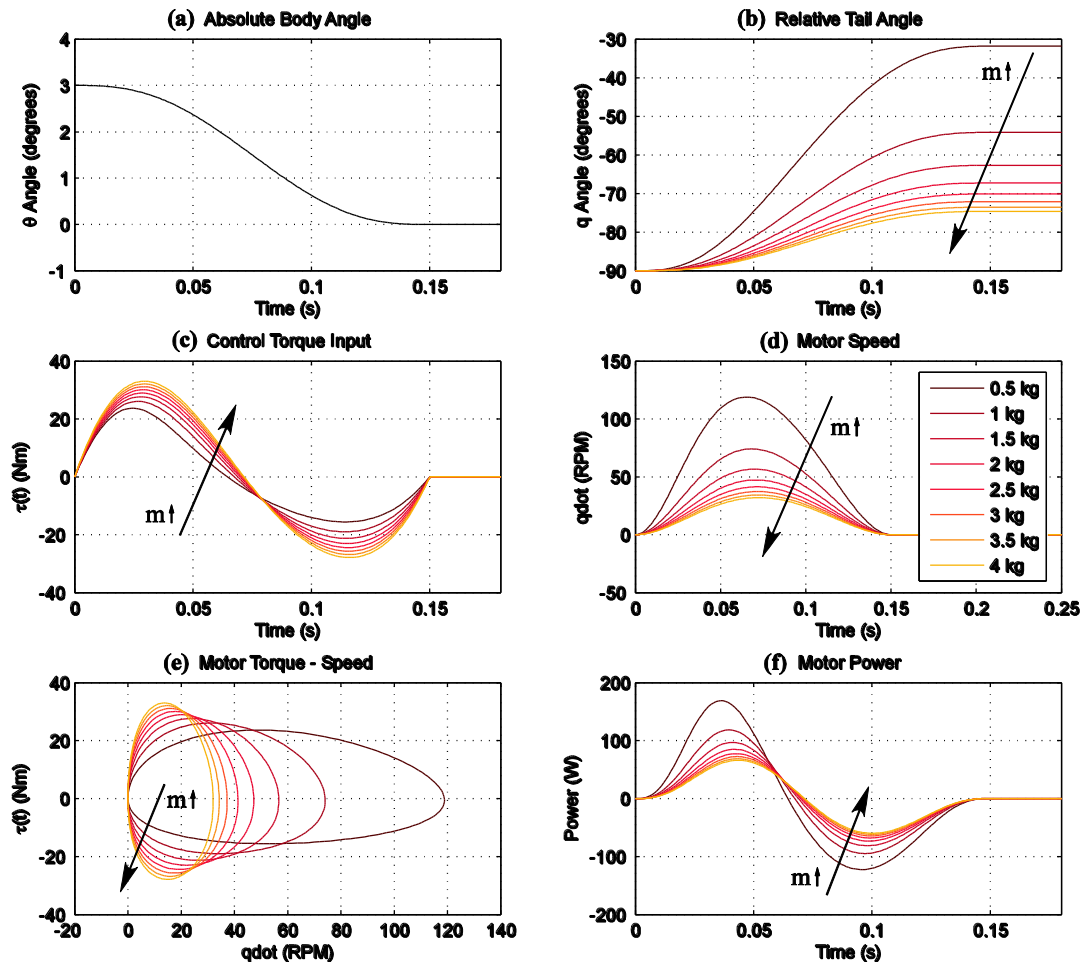
Conclusions

- **Less torque** required for the **tail** case.
- Much **higher motor speed** in the **wheel case** → for the same result, **more power** is requested from the motor.



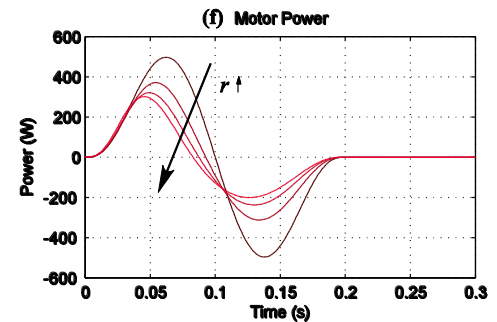
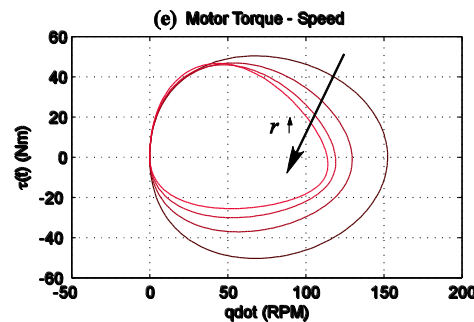
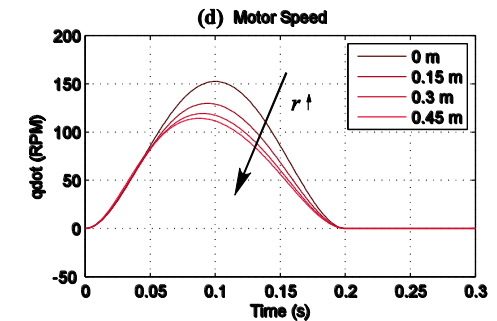
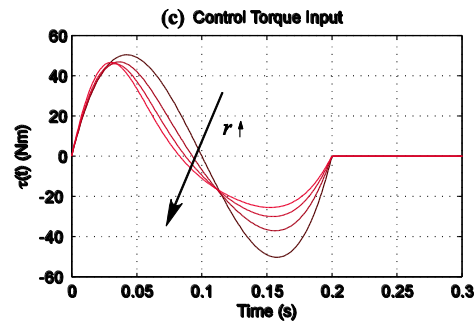
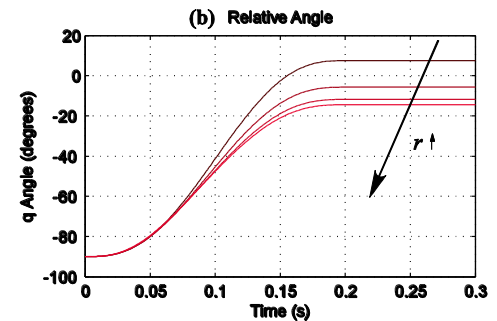
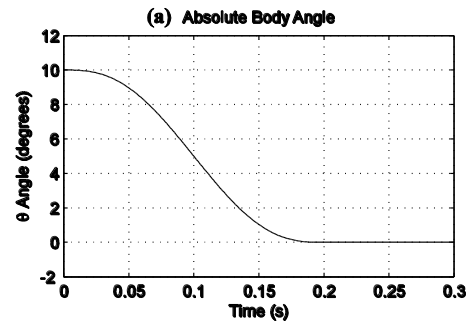
Experiments varying the tail mass

A body of $m_0=30\text{kg}$, $I_0=2\text{kgm}^2$, with a tail of length $l=0.4\text{m}$, $M_0I_1=0$, and mass m_1 varying from 0.5kg to 4kg , hinged at distance $r=0.4\text{m}$ from the body CoM, performs a maneuver of $\Delta\vartheta=3^\circ$ in $\Delta t=0.15\text{s}$.



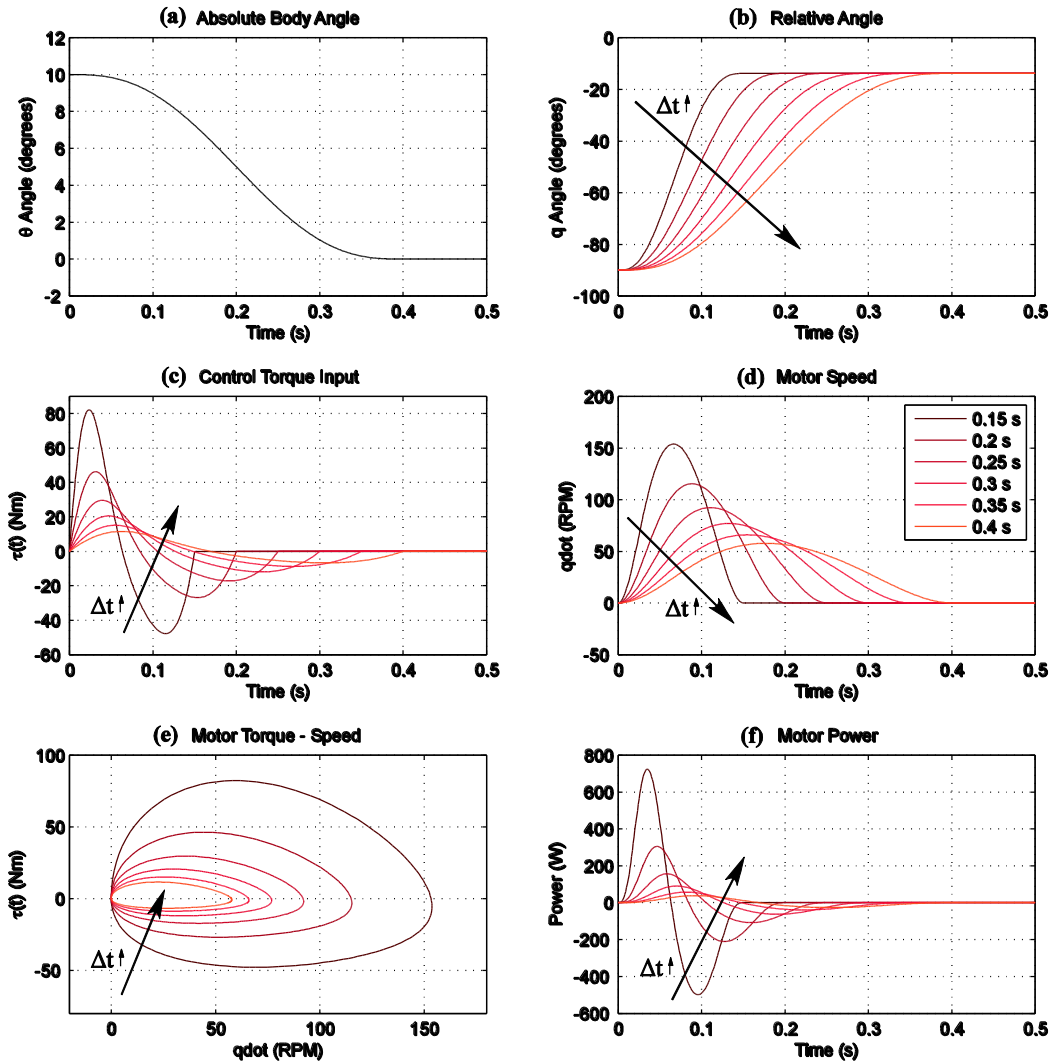
Experiments varying the Body CoM - Hinge Distance

A body of $m_0=30\text{kg}$,
 $I_0=2\text{kgm}^2$, with a tail of
mass $m_1=1.5\text{kg}$, $I_1=0$,
and length $l=0.4\text{m}$,
hinged at a distance r
from body CoM, which
varies from 0m to 0.45m ,
performs a maneuver
 $\Delta\vartheta=10^\circ$ in $\Delta t=0.2\text{s}$.



Experiments varying the Time of the Maneuver

A body of $m_0=30\text{kg}$, $I_0=2\text{kgm}^2$, with a tail of mass $m_1=1.5\text{kg}$, M_{01} $I_1=0$, and length $l=0.4\text{m}$, hinged at a distance $r=0.4\text{m}$ from the body CoM, performs a $\Delta\vartheta=10^\circ$ maneuver in time intervals Δt varying from 0.15 to 0.4s.

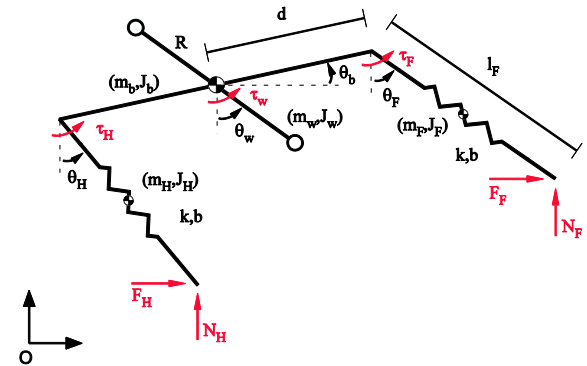
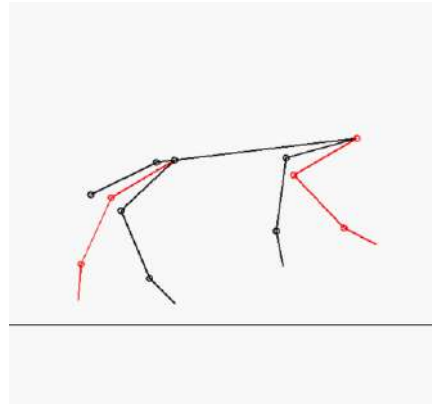
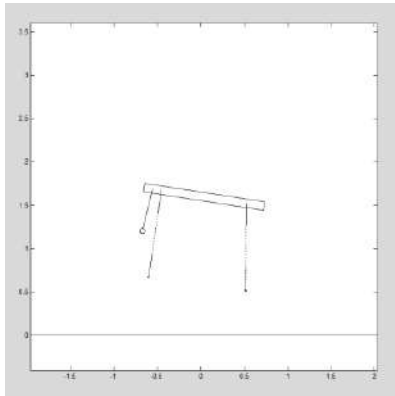


Conclusions

- EOM derivation for a **two-body system** in **aerial phase**.
- Analysis based on the **angular momentum conservation**.
- **Analytical solutions** for the **holonomic** cases.
- A **tail should be preferred** to a wheel – **less torque and speed** needed.
- **Design guidelines** given for a tail.
- Tail and maneuver **parameters affect motor selection**.
- **Simulation** results showed the **best design choices** for different maneuvers.

Future Work

- Dynamic analysis and control of more complicated models with ground contact.



Acknowledgement

This research has been financed by the European Union (European Social Fund – ESF) and Greek national funds through the Operational Program “Education and Lifelong Learning” of the National Strategic Reference Framework (NSRF) – Research Funding Program: **ARISTEIA**: Reinforcement of the interdisciplinary and/ or inter-institutional research and innovation.



Thank you for your attention!